

# Computer Graphics ECE 411C

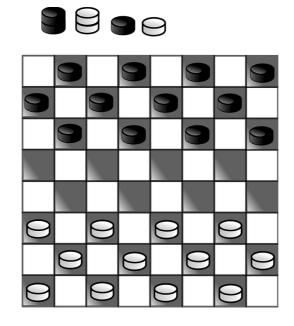
**Benha University** 

**Computer Systems Engineering Electrical Engineering Department** 

Faculty of Engineering
(at Shoubra)

## **Assignments 1**

Creating simple games is a good way to become familiar with interactive graphics programming. Program the game of checkers¹ using WebGL. You can look at each square as an object that can be picked by the user. You can start with a program in which the user plays both sides.



#### **Submission Deadline**:

Sunday, October 23, 2016

#### **Submission URL:**

https://goo.gl/HFXghU

### **Accepted file format**:

A single HTML file is allowed (.html)

<sup>1</sup> https://en.wikipedia.org/wiki/Checkers